

Chief Technology Officer

This is a unique opportunity to join a fast-growing international fashion-tech start-up, with a leading position in the market. We are based in Amsterdam, currently with 17 employees (remote and locals) and growing. We have successfully established ourselves as leaders in the digital fashion sector and are preparing to launch a consumer facing product, using gaming technology.



About The Fabricant

The Fabricant is a digital fashion house leading the fashion industry towards a new sector of digital-only clothing, wasting nothing but data. We specialise in photo-real 3D fashion design and animation. Our work operates at the intersection of fashion and technology, creating digital-only couture and fashion experiences that are always digital, never physical.

Through our digital clothing, The Fabricant is returning to the heart of what fashion was always meant to be – a playful arena to explore and express our identities and individuality. The fashion future we are building is collaborative, creative, inclusive and sustainable. In digital-only fashion people are not passive consumers, but creative agents crafting their self-expression and curating their virtual identity through digital clothing, without the negative footprint.

We collaborate with leading global brands and retailers, bringing our expertise as leaders in the digital fashion sector.

Expectations For This Role

The Chief Technology Officer (CTO) is the most senior technologist in the company and represents technology interests within the company's senior leadership team. The CTO is accountable for the delivery, quality, availability, and performance of the company's technology backbone, encompassing digital fashion and VFX workflows, cloud infrastructure, R&D and software development.

You are a **team player**, interacting with other members, to create an innovative, collaborative, safe and fun work environment.

You are **curious** and embrace continuous learning, anticipating, planning and acting on shifts in technology.

You are **entrepreneurial**, ready to roll up your sleeves and remain flexible to drive the company through a high growth phase, in a non-linear path.

You are **passionate** about The Fabricant mission and want to disrupt the fashion industry and fabricate a more sustainable and creative business model.

Responsibilities

- You will build out, test and release our software platform, working on developing and evolving all features. You will also be responsible for ensuring the application is scalable, secure, managing the roadmap and optimizations required.
- Oversee the tech side of the business, build the tech strategy and roadmap, managing deliverables and budget
- Hire, Lead, motivate, and manage and grow a multidisciplinary team of Software Engineers/designers, Game developers, QAs and VFX designers. You will provide coaching, mentoring, performance management, and technical guidance that encourages growth within the team and collaboration with other groups, especially the digital fashion designers.
- Be able to jump in and lead by example; writing high-quality, highly-testable code
- Promote lean and agile ways of delivering value through the technology team
- Drive technological innovation throughout the business and search for opportunities to solve operational challenges with technology
- Discover and implement new technologies that yield competitive advantage

Required experience

Must have

- +5 years significant senior/ lead experience with modern gaming technologies. Shipped at least 1 title as Lead Programmer or Technical Director
- Familiarity with common backend stacks for online games, VFX and cloud technologies

- Experience with building digital assets pipelines, understanding how assets are created and implemented in gaming engine
- Have advanced mobile development skills
- Have a keen eye for design, and an ability to develop products with amazing UI/UX
- Hands on experience with Unreal Engine or Unity
- Led teams and acquired and nurtured talent
- Experience designing and building robust and scalable platforms in cloud infrastructure
- Management of departmental budgets
- Excellent communication and interpersonal skills
- Agile way of working

Very nice to have

- Passionate about design even though you practice top tier engineering fundamentals
- Experience or keen interest in 3D digital fashion
- Blockchain knowledge
- Working in high-growth start-ups that have been through seed and series-A rounds

Employee Benefits

- Ability to shape and impact a startup that has already raised funding
- Market-conform Salary, competitive with VFX/ Gaming industries
- Opportunity of share options/ participation in the company
- Flexible working arrangements, including remote work if desired
- Company budget for personal development, to cover learning materials and training that you are interested in

Seniority Level

Executive, part of the leadership team

Employment Type & Location

Full-time

Amsterdam and/or remote